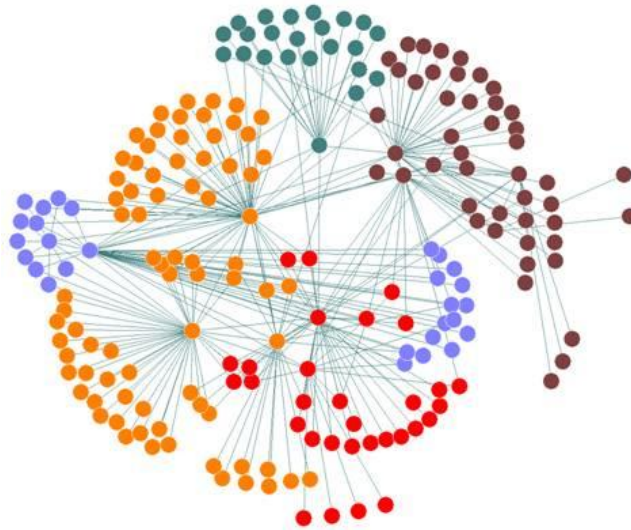




Algorithms and Applications in Social Networks



2019/2020, Semester B
Slava Novgorodov

Lesson #7

- Influence maximization:
 - Background, motivation and examples
- Linear Threshold Model
- Independent Cascade Model
- Theoretical properties

Influence Maximization

Motivation

- Advertisement – find most influential users and ask them to post an ad of your product
- Opinion making – find most influential users to spread the opinion
- Vaccination research – find people to vaccinate first

Examples



bibars66 • Follow

La Zenia

bibars66 Laces are overrated. can't wait to play in these. #ACE16 #BeTheDifference



prognozistavki1 ++)

guymoyal_ ביברס יאחחח

e_dmitrichenko И ты в носках играть будешь?!

gal_senderey6 בוא לכאר שבע חחחחחח

babkin_offical Взаимная подписка и

babkin_offical Я

tal_ben_naim מה הסיכוי שאתה חוזר... @bibras
להפועל מתישהו? מתגעגעים אלייך

yungninjafresh В галошах будет)))

ri.cw +

mikaelrahkola @juhovoittola kato miten se on kirjottanu itte nimensä ✓problem solved



2,574 likes

JANUARY 28, 2016

Examples



bibars66 • Follow

ממליץ בחום לכל ילד שחולם להיות שחקן.
שחקן.
#איתן עזריה
👍👍👍👍👍👍

View all 35 comments

mpsmirnov Это что? Книга? Я что то не в курсе.

gal_ginzburg פירלו הישראלי

spilberg_ppp Нихуя не понимаю

m_a_goncharov @cska1909 🤔🤔 ara

sagialon8 !ביברס יתותח!

kondrratova ❤️❤️

jiblik Перевод : Советую каждому ребёнку, который хочет стать футболистом, прочесть эту книгу.

omerfridman127 פירלו של ישראל

Iguschina_ @jiblik как называется книга??



2,384 likes

JULY 23, 2015

Examples



bibars66 • Follow
La Quinta, Marbella

לא מוותר על זה בשום מקום
בעולם.. #נס_קפה_של_עלית 🙌

View all 33 comments

yoaveliaz כלפ אוהבים אותך

indiedi @rask0lnik0v אה סליחה שטעיתי

maor23235 EZ7DESIGNZ

✓FOLLOW@ez7designz✓

✓FOLLOW@ez7designz✓

✓FOLLOW@ez7designz✓

maor23235 EZ7DESIGNZ

✓FOLLOW@ez7designz✓

✓FOLLOW@ez7designz✓

✓FOLLOW@ez7designz✓!

maor23235 EZ7DESIGNZ

✓FOLLOW@ez7designz✓

✓FOLLOW@ez7designz✓

✓FOLLOW@ez7designz✓.

1.m.i.designz 1.M.I.DESIGNZ



1,524 likes

FEBRUARY 17, 2015

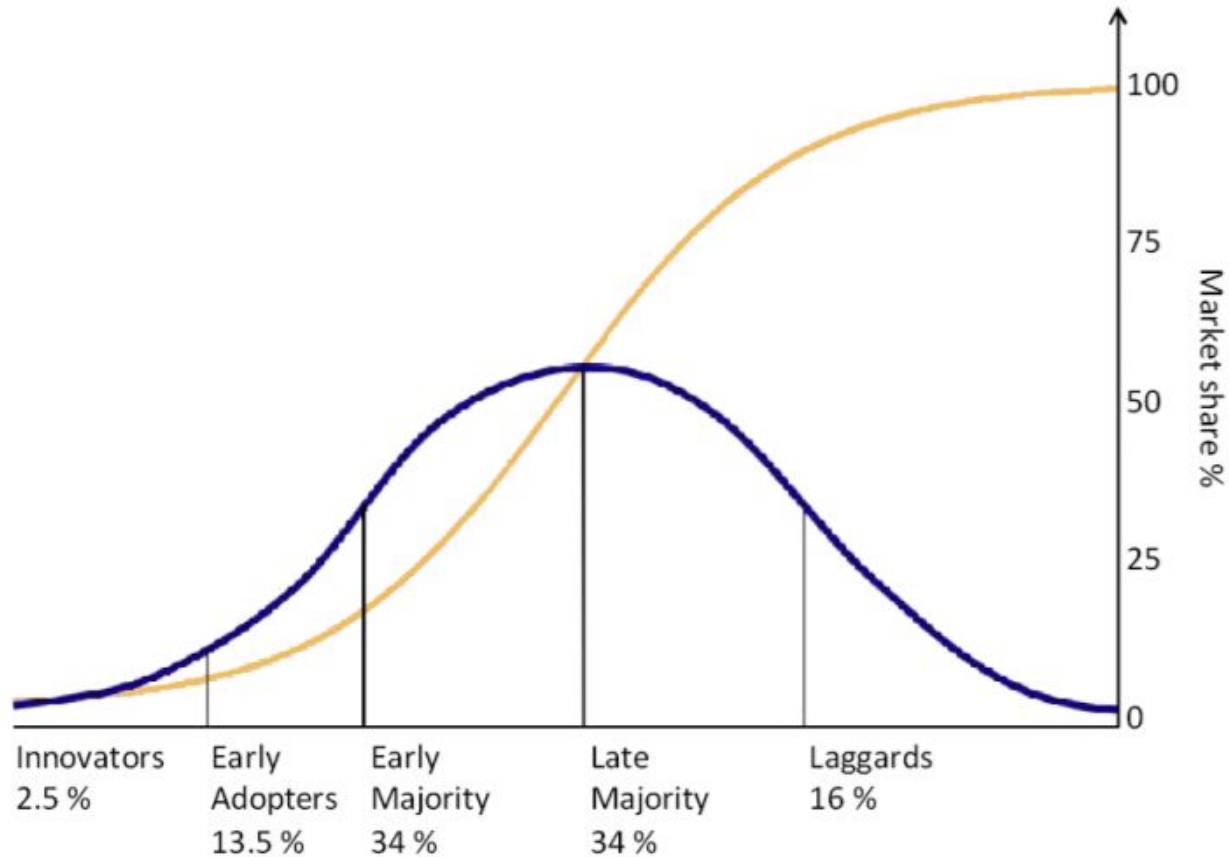
Kate Middleton effect

- The **Kate Middleton effect** is the trend effect that she is reported to have had on others, for example in sales of particular products.
- According to NewsWeek:
"The Kate Effect may be worth £1 billion to the UK fashion industry"

https://en.wikipedia.org/wiki/Kate_Middleton_effect



Diffusion of innovation



Marketing example: Hotmail

Jul 1996:	Hotmail.com started
Aug 1996:	20K subscribers
Dec 1996:	100K
Jan 1997:	1 million
Jul 1998:	12 million

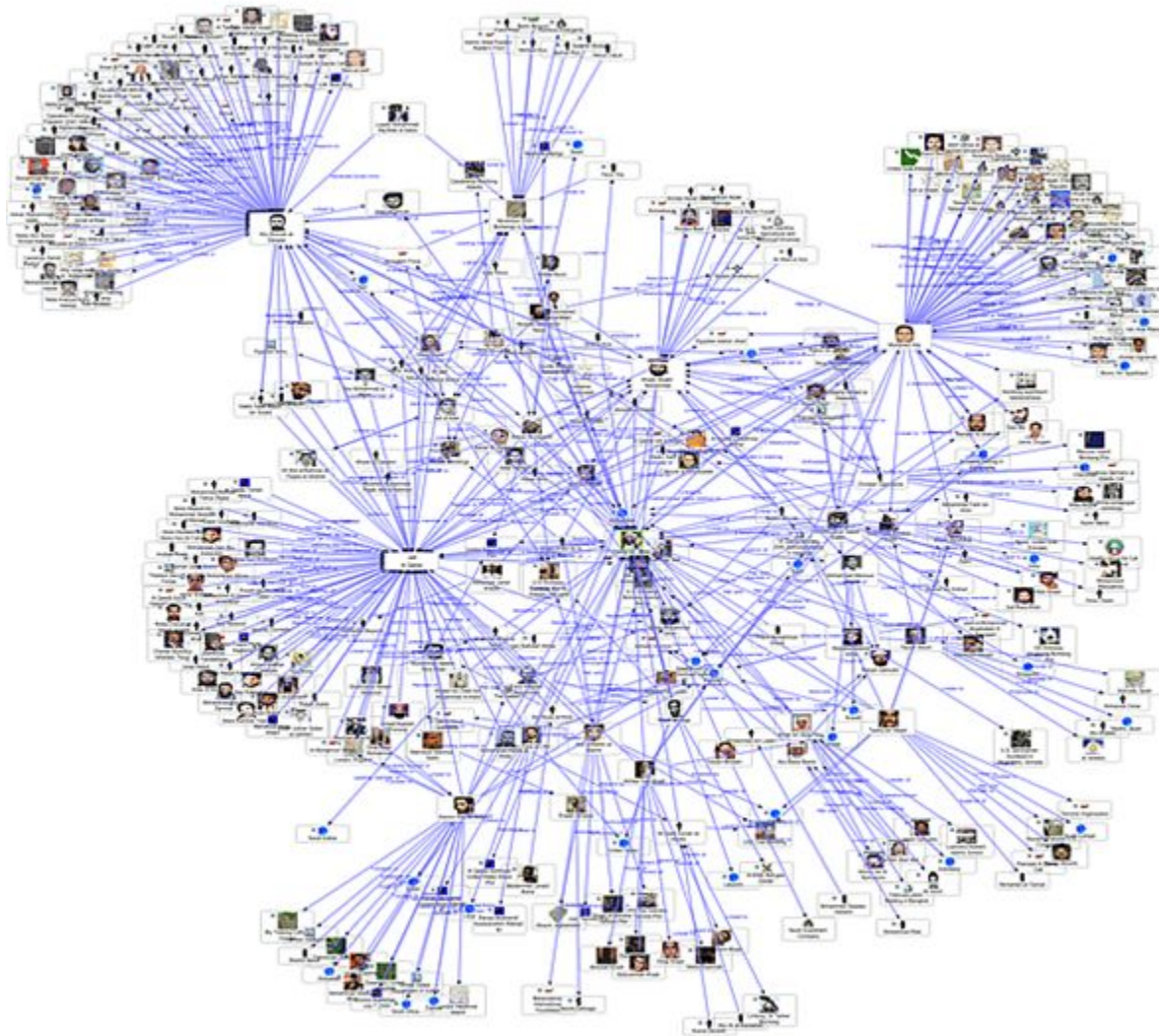


Bought by Microsoft for \$400 million

Marketing: At the end of each email sent there was a message to subscribe to Hotmail.com:

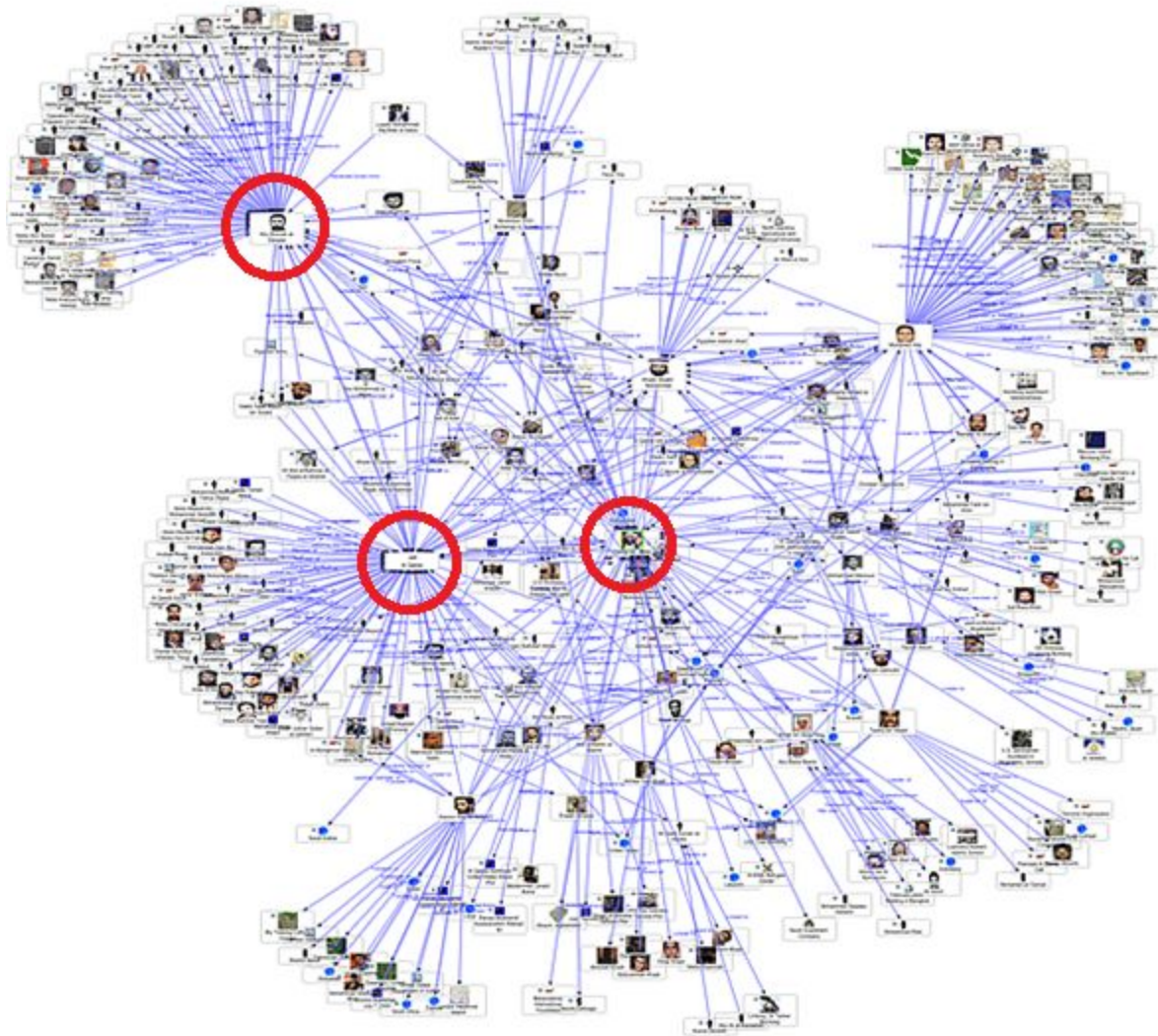
"Get your free email at Hotmail"

Influence Maximization



Given a graph, find k people to maximize the number influenced of people

Influence Maximization



Given a graph, find k people to maximize the number influenced of people

Whom to take?

 | Instagram [Log In](#) [Sign Up](#)

 **b.netanyahu** 

[Follow](#)

Benjamin Netanyahu ראש ממשלת ישראל ויו"ר הליכוד
t.me/bnetanyahu

1,264 posts 173k followers 3 following

 | Instagram [Log In](#) [Sign Up](#)

 **oren.hazan** 

[Follow](#)

ח"כ אורן חזן
www.facebook.com/orenhazanlikud

303 posts 6,620 followers 63 following

 | Instagram [Log In](#) [Sign Up](#)

 **tamarzandberg**

[Follow](#)

Tamar Zandberg >> הצטרפו אליי, התפקדו היום למרצ
bit.ly/Zandberg
tamarzandberg.co.il

1,335 posts 2,844 followers 344 following

Models of influence

- Two basic models:
 - Linear Threshold Model
 - Independent Cascade Model
- Setup:
 - A social network is represented as a directed weighted graph, with each person as a node
 - Nodes start either active or inactive
 - An active node may trigger activation of neighboring nodes
 - Monotonicity assumption: active nodes never deactivate

Linear Threshold Model

Linear Threshold Model

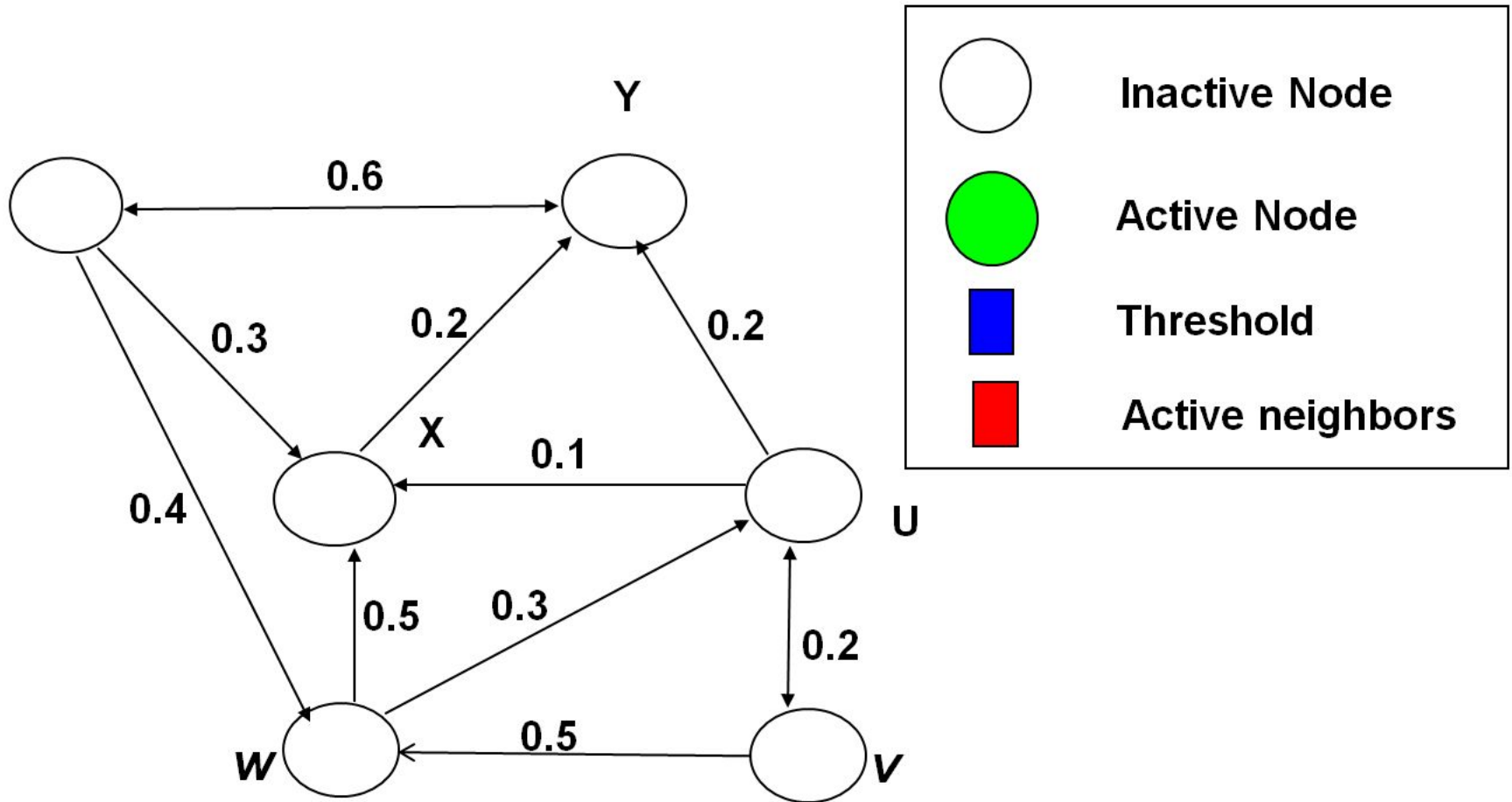
- A node v has random threshold $\theta_v \sim U[0,1]$
- A node v is influenced by each neighbor w according to a *weight* b_{vw} such that

$$\sum_{w \text{ neighbor of } v} b_{v,w} \leq 1$$

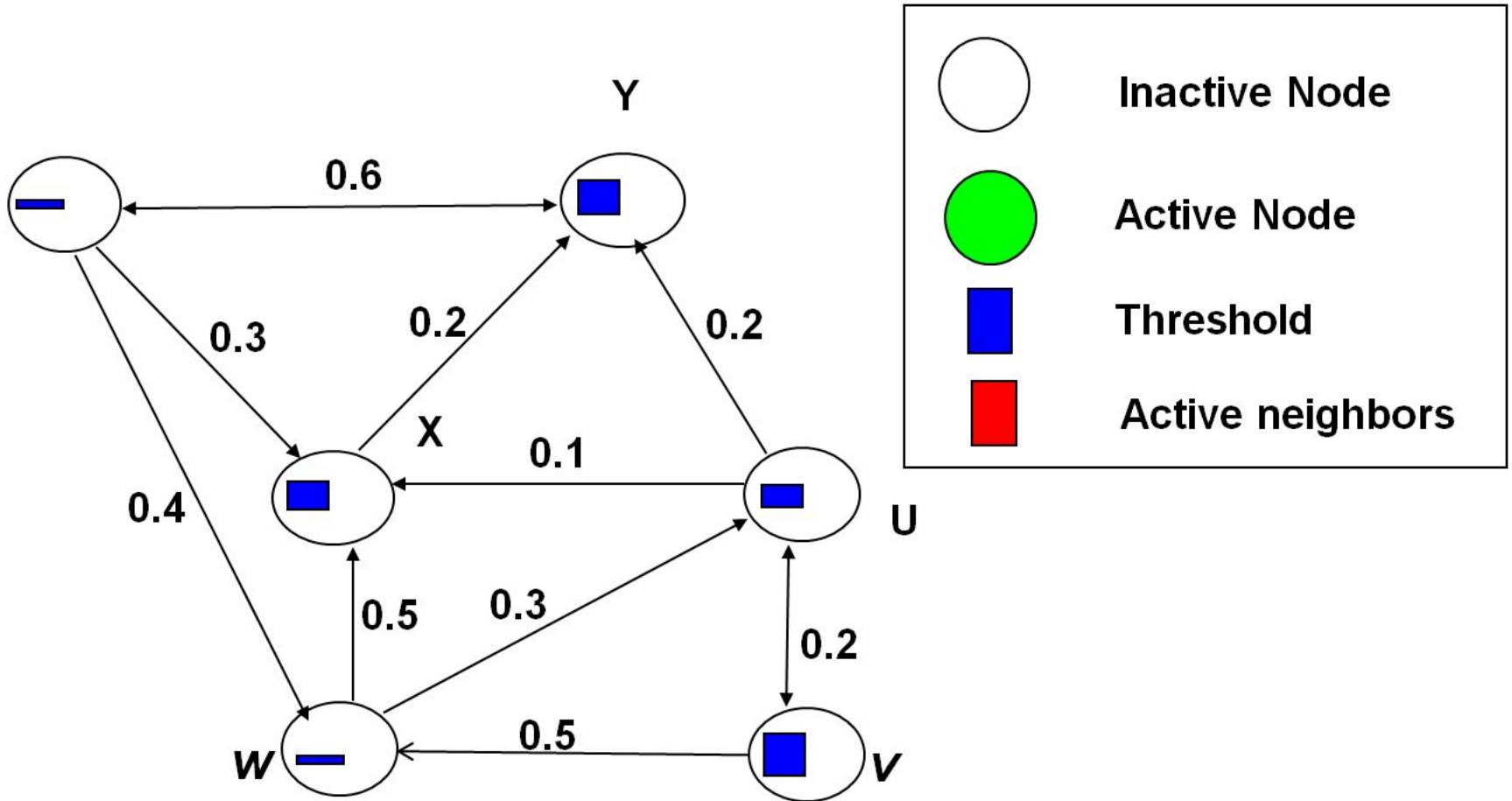
- A node v becomes active when at least (weighted) θ_v fraction of its neighbors are active

$$\sum_{w \text{ active neighbor of } v} b_{v,w} \geq \theta_v$$

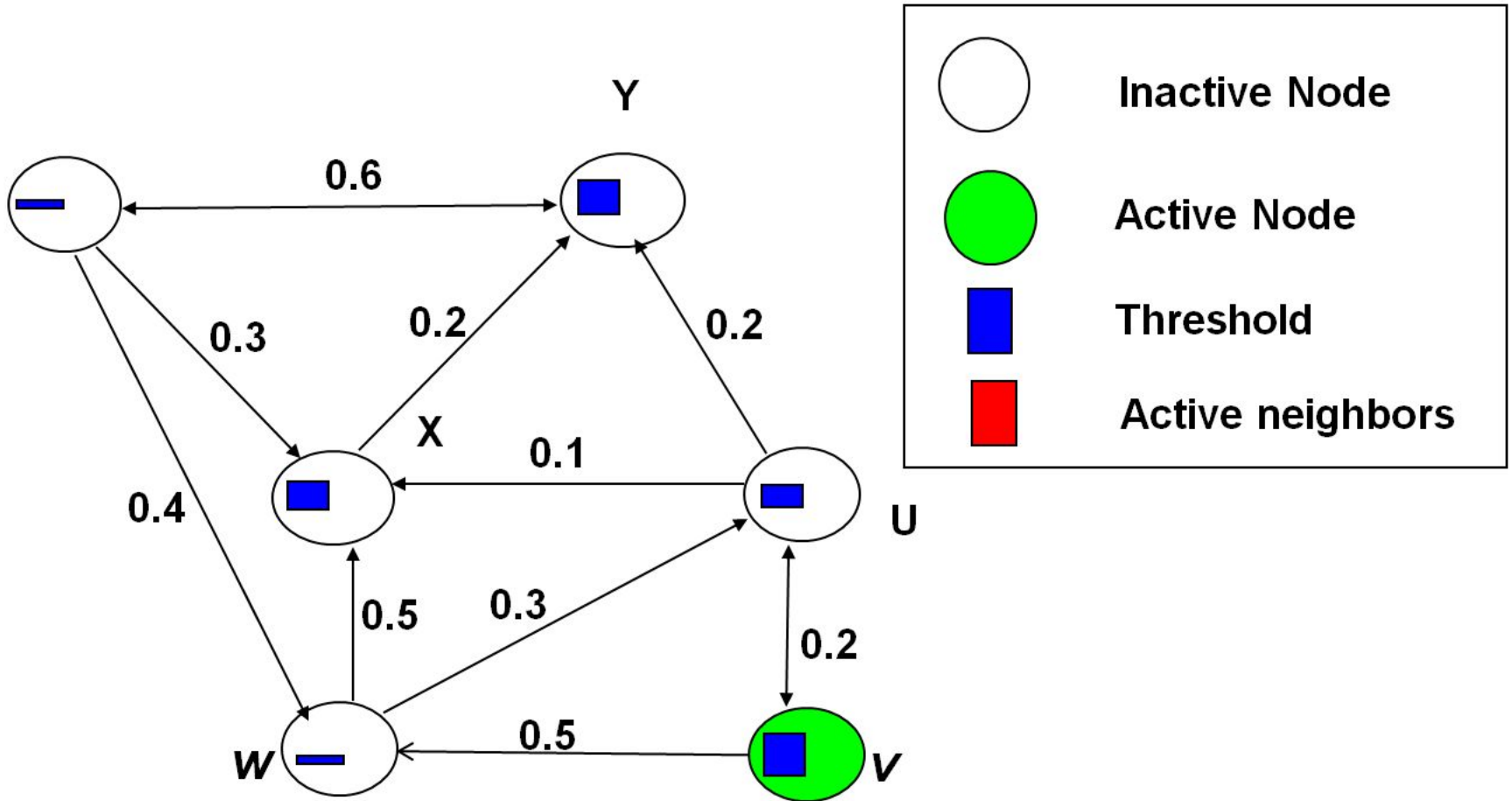
Example



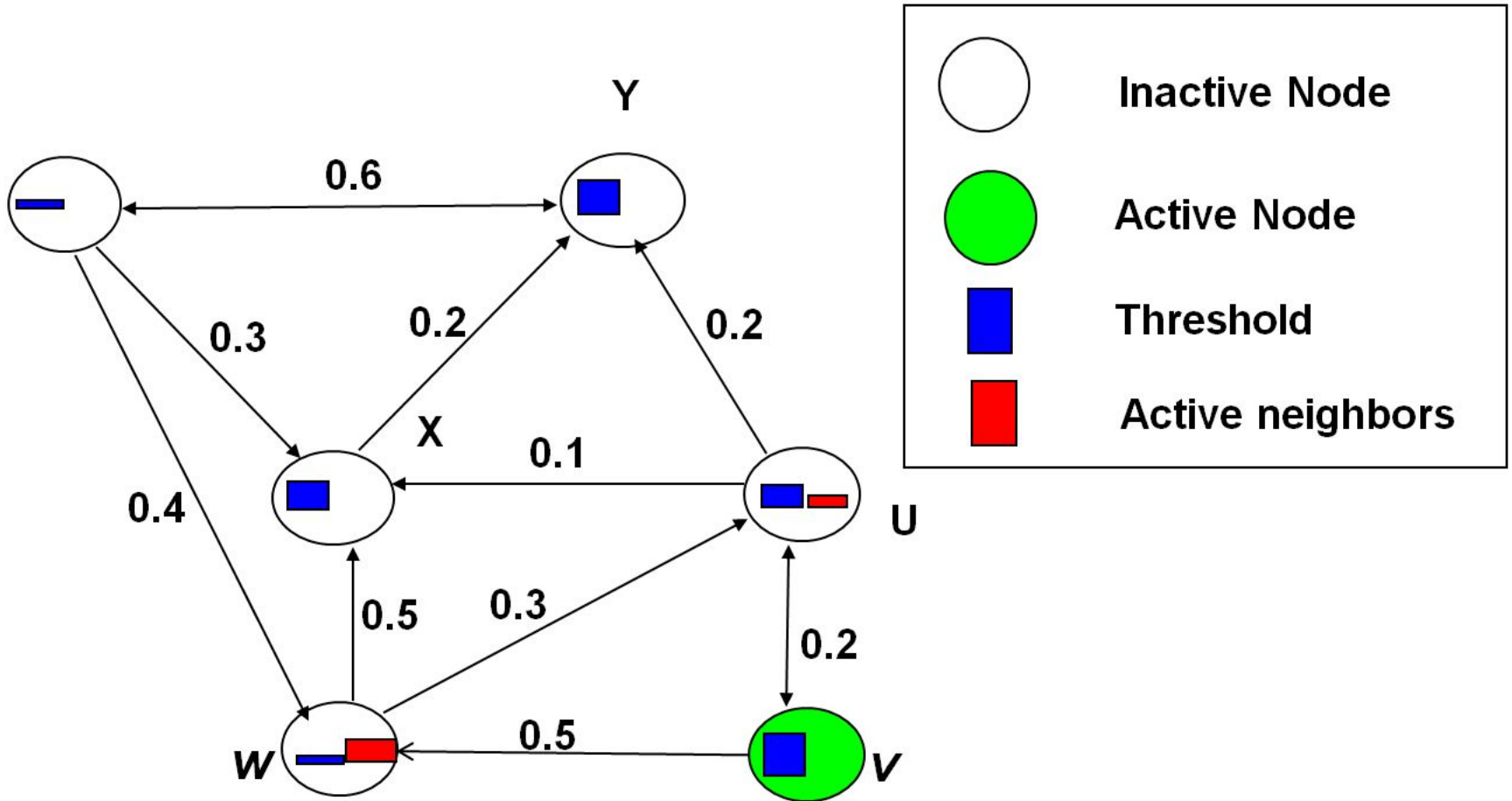
Example



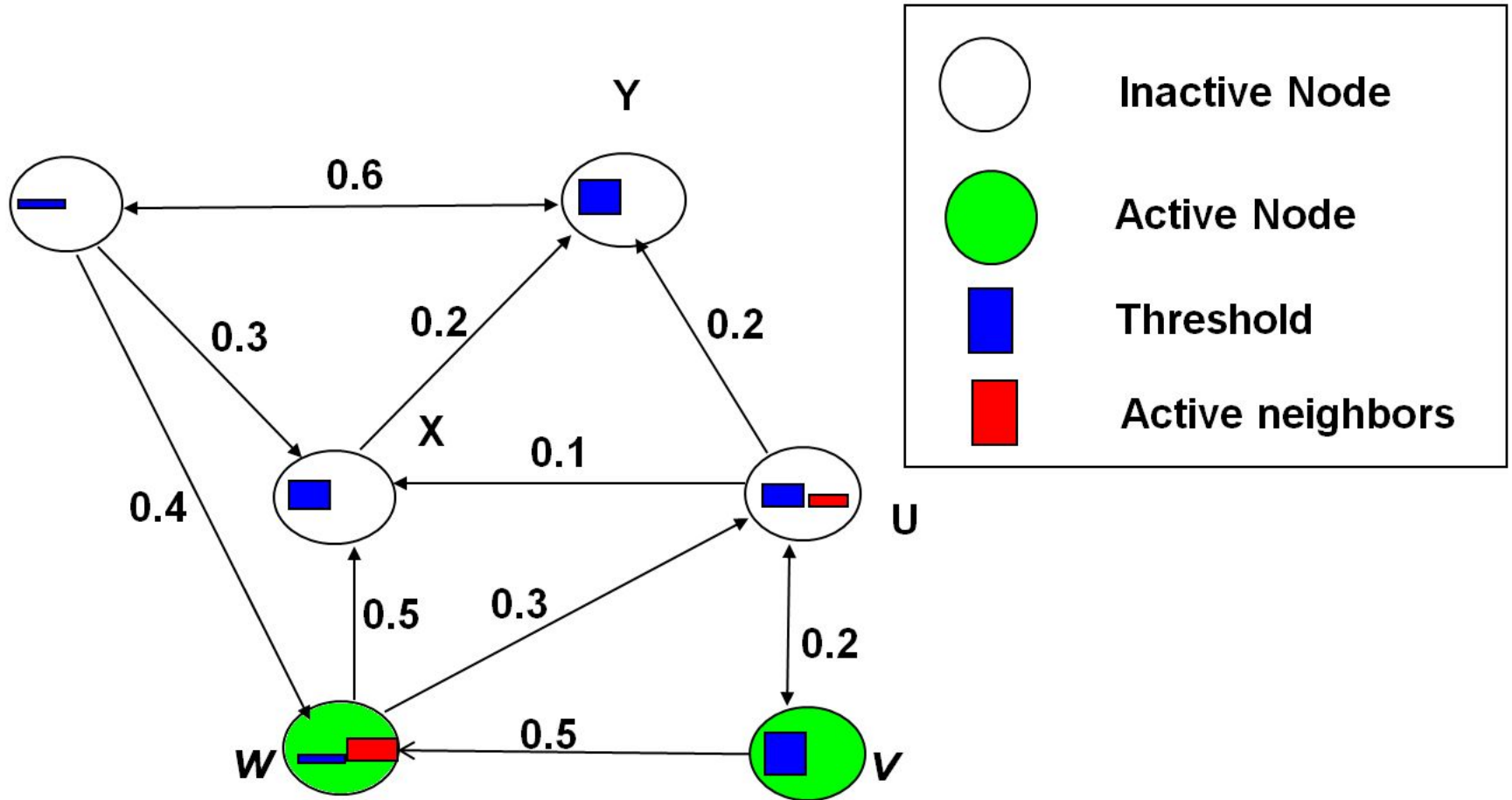
Example



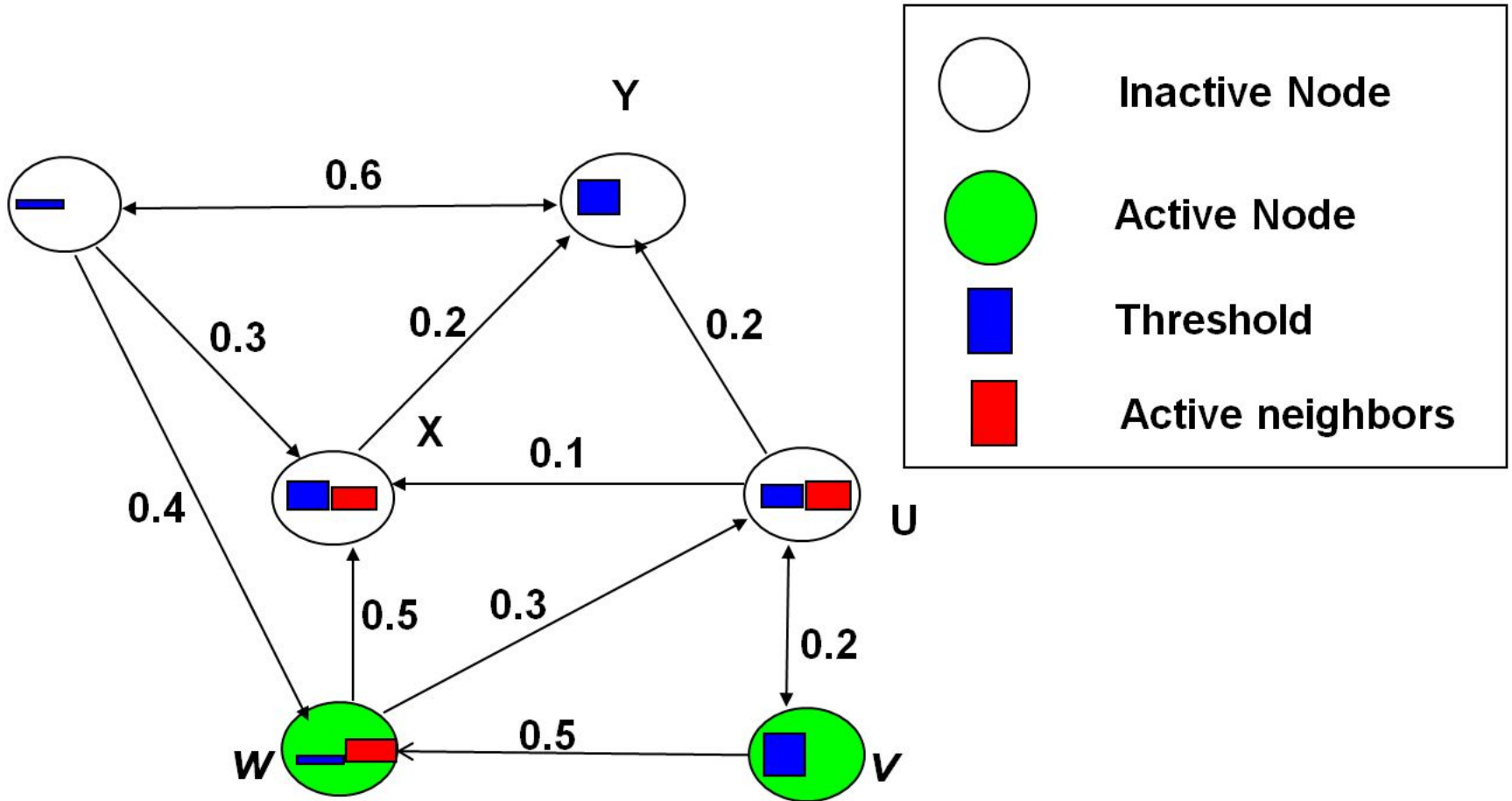
Example



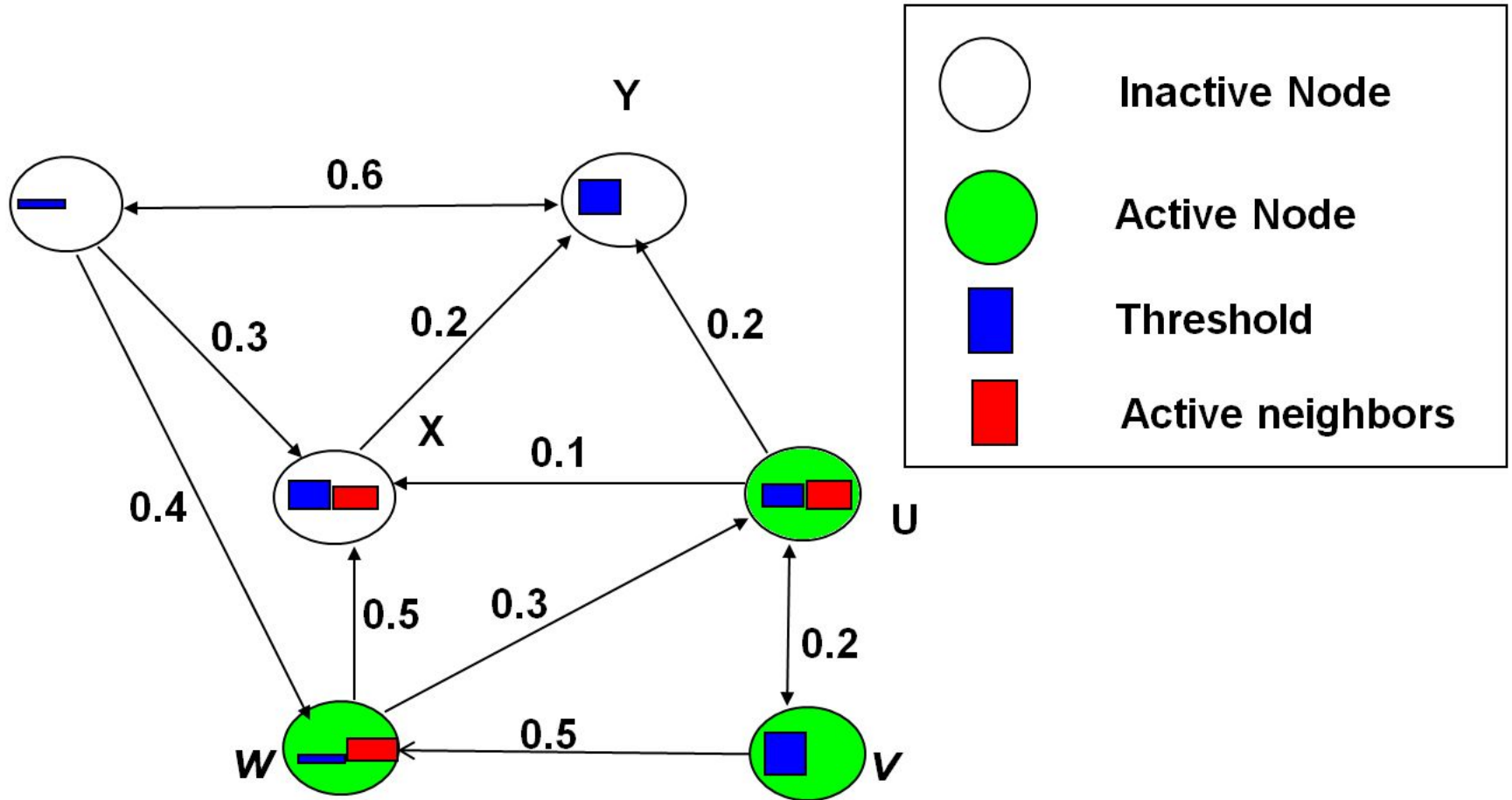
Example



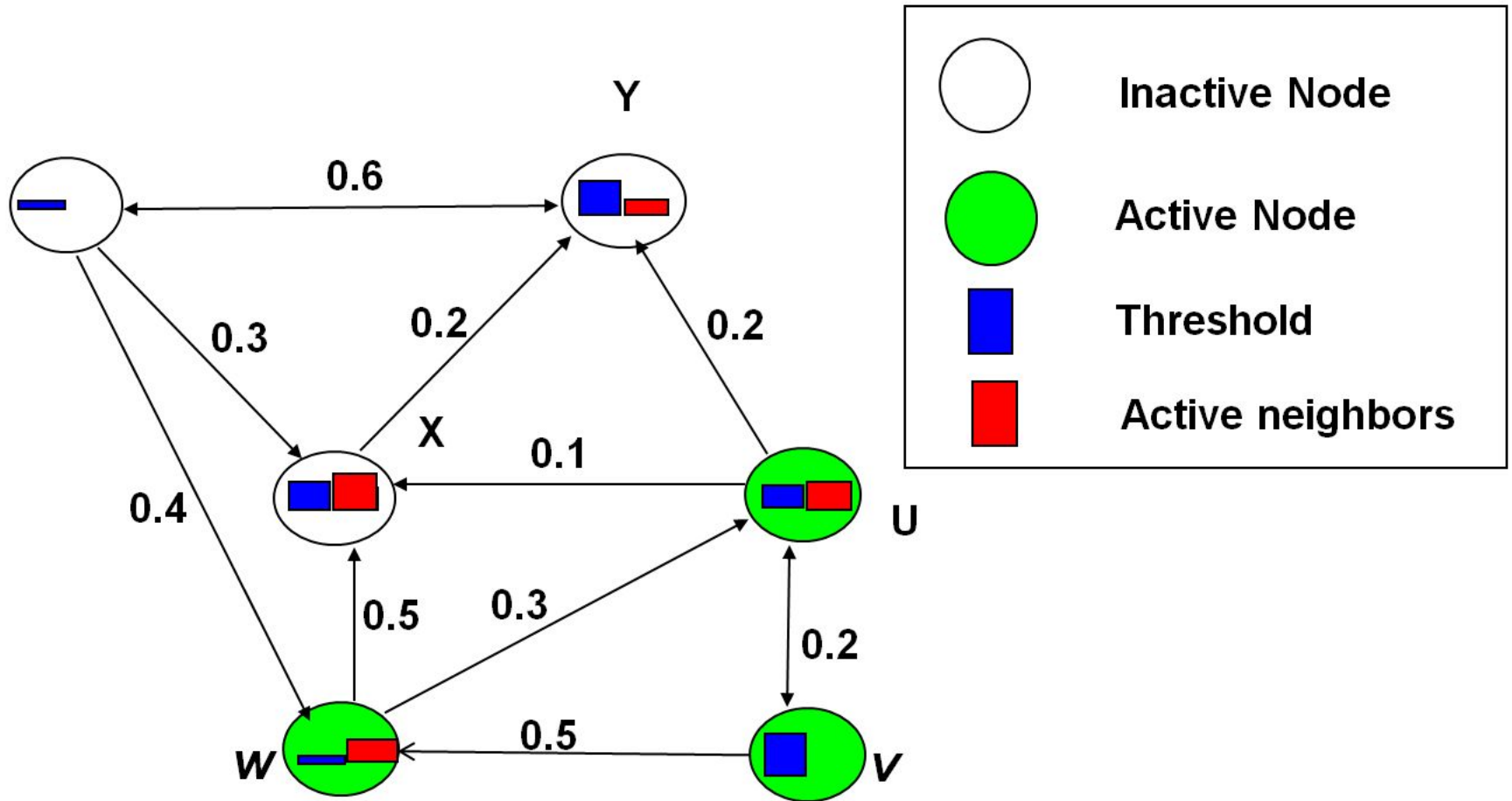
Example



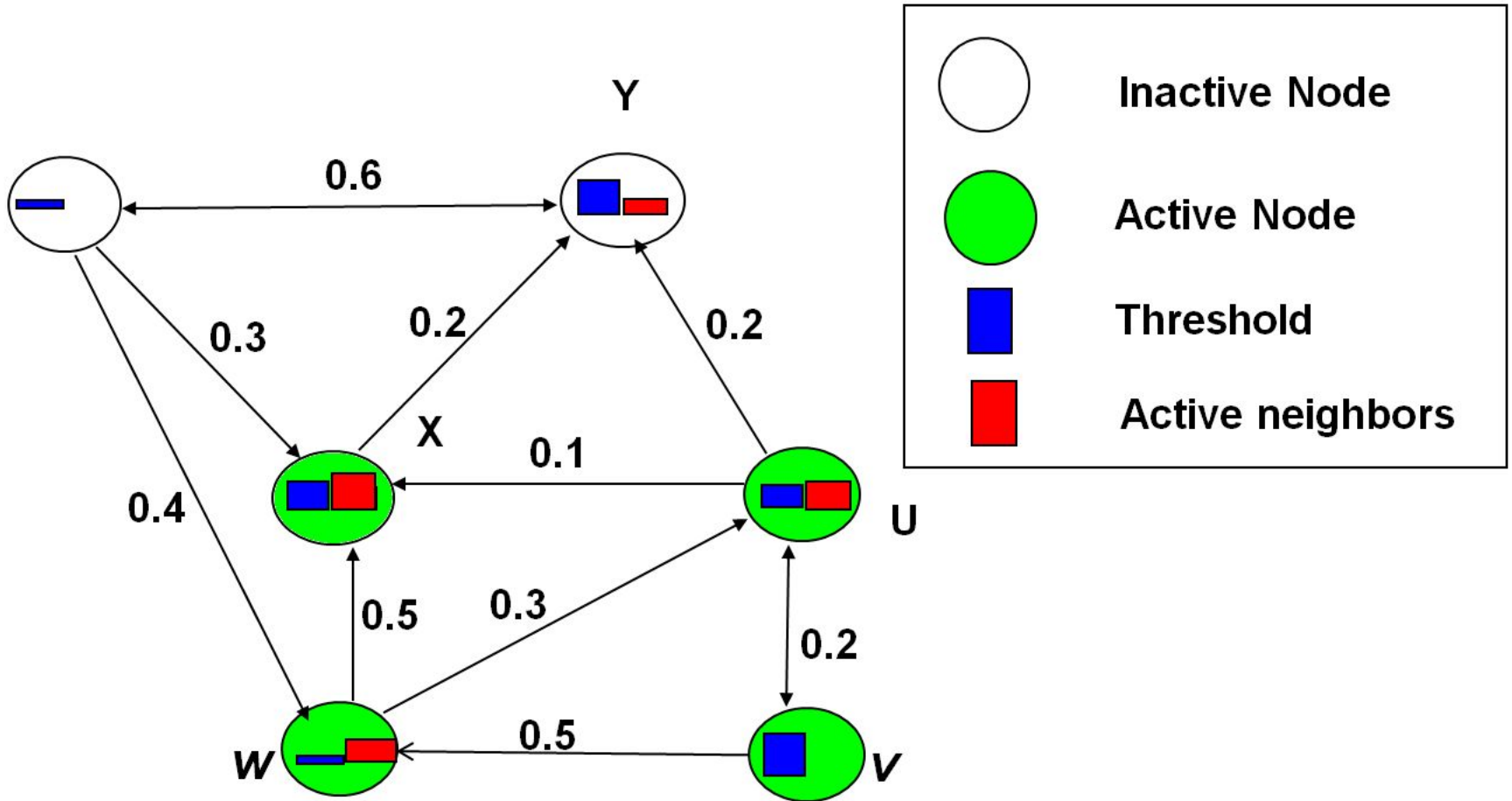
Example



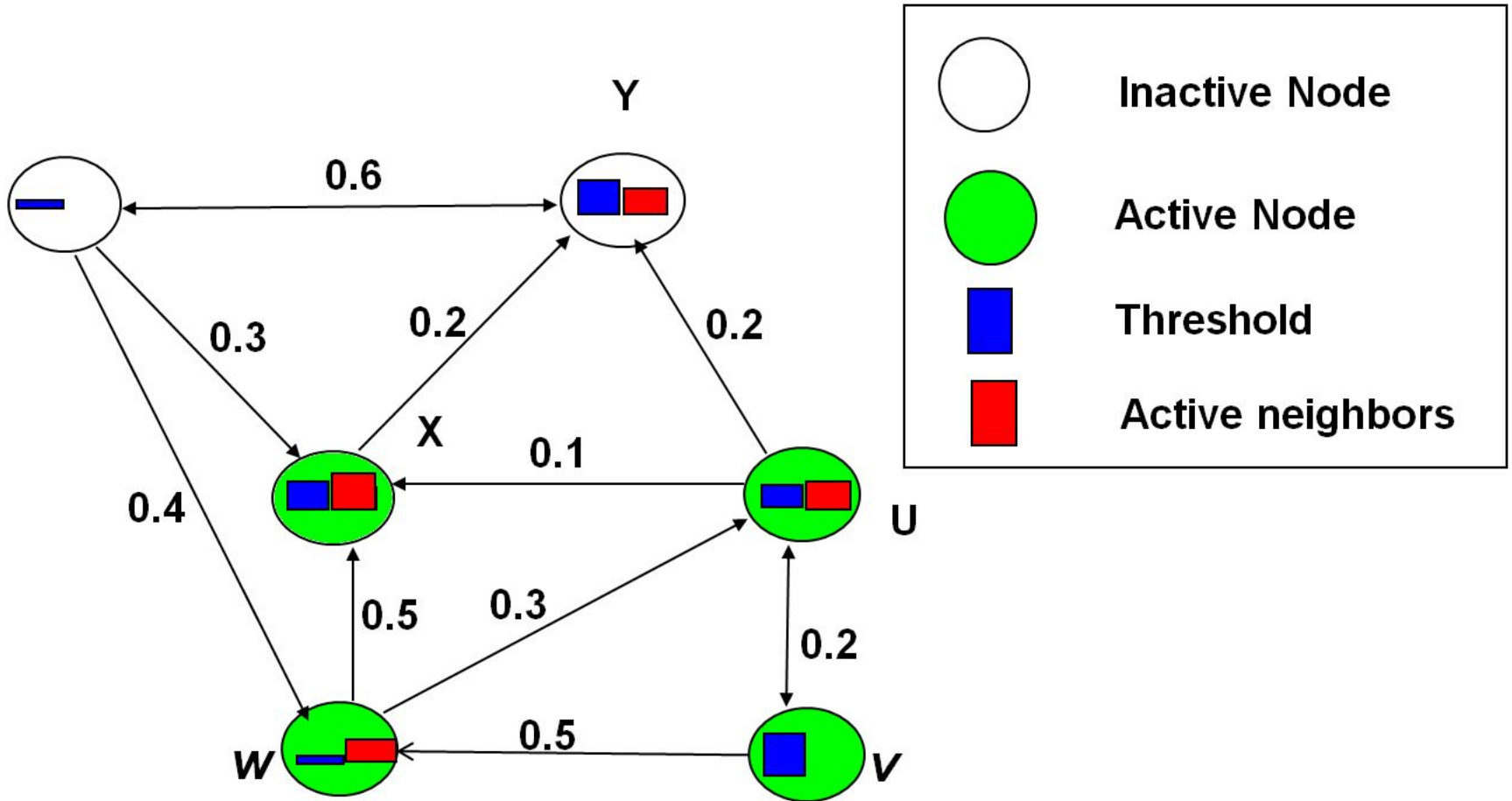
Example



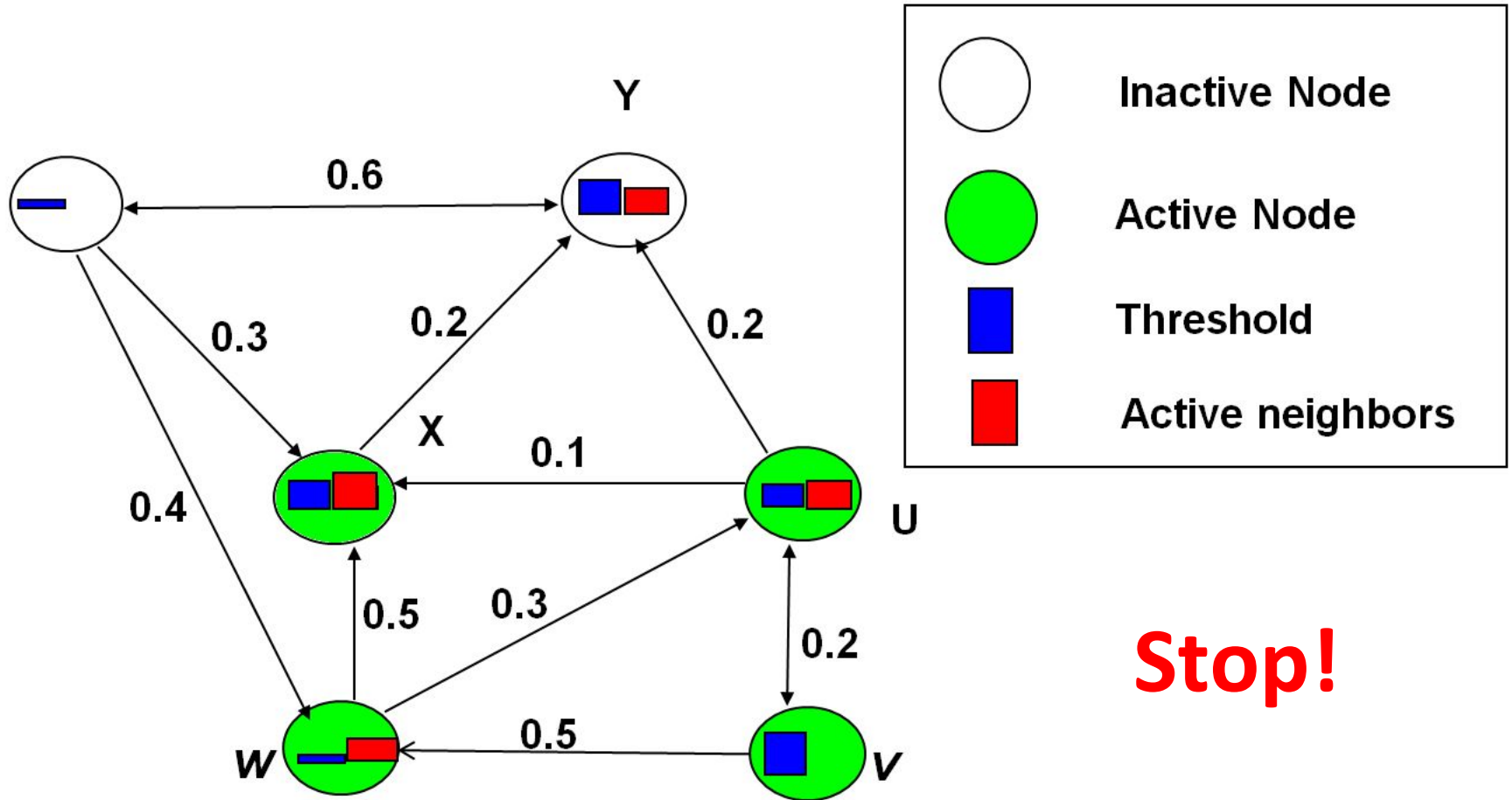
Example



Example



Example



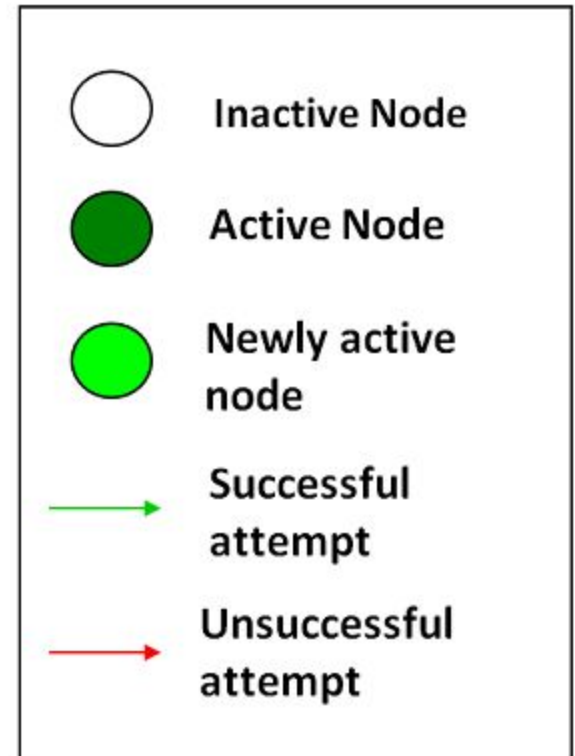
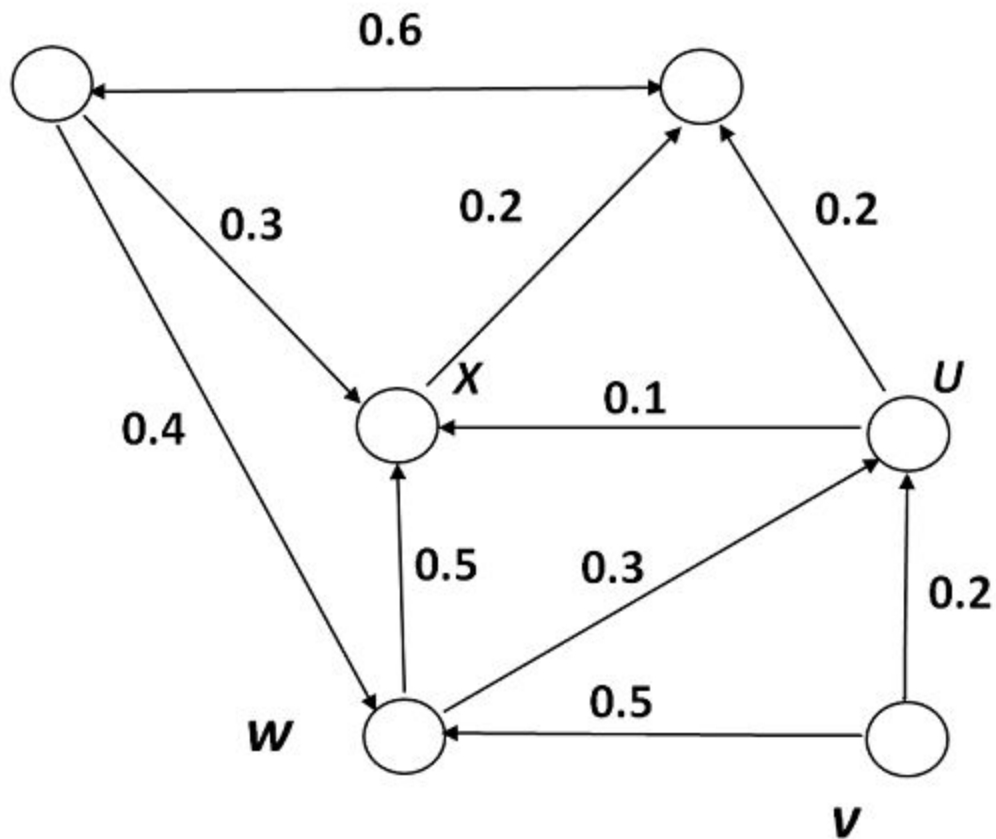
Stop!

Independent Cascade Model

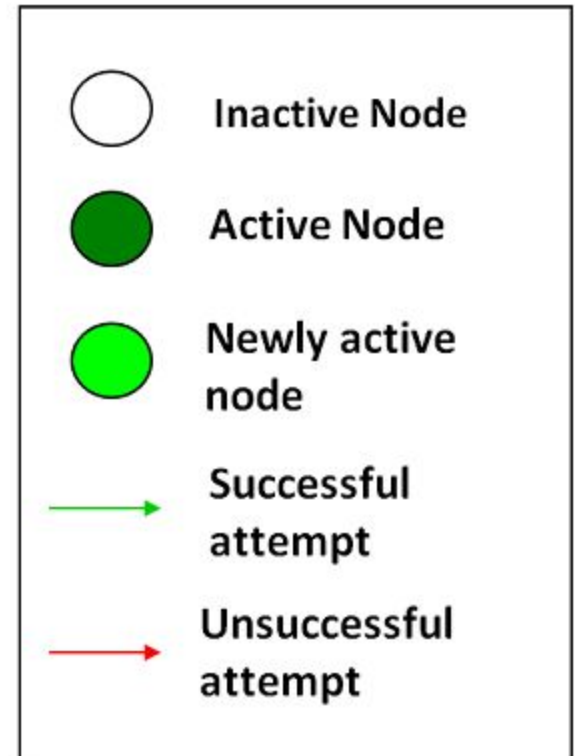
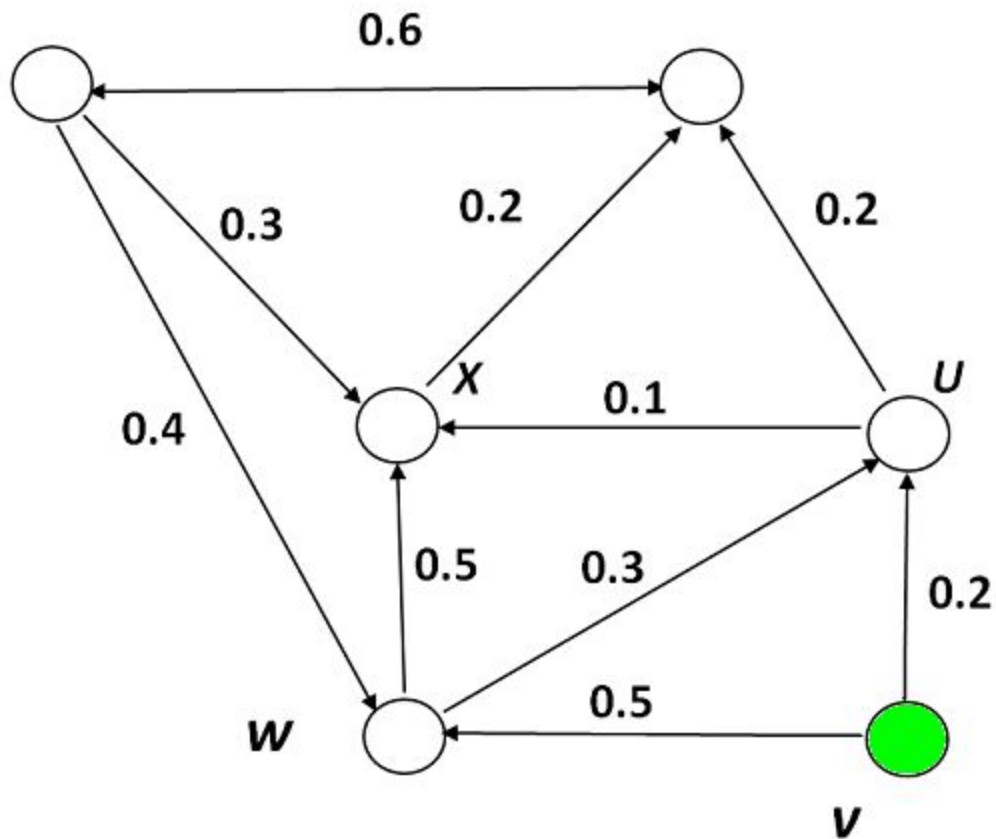
Independent Cascade Model

- When node v becomes active, it has a **single** chance of activating each currently inactive neighbor w .
- The activation attempt succeeds with probability p_{vw} .

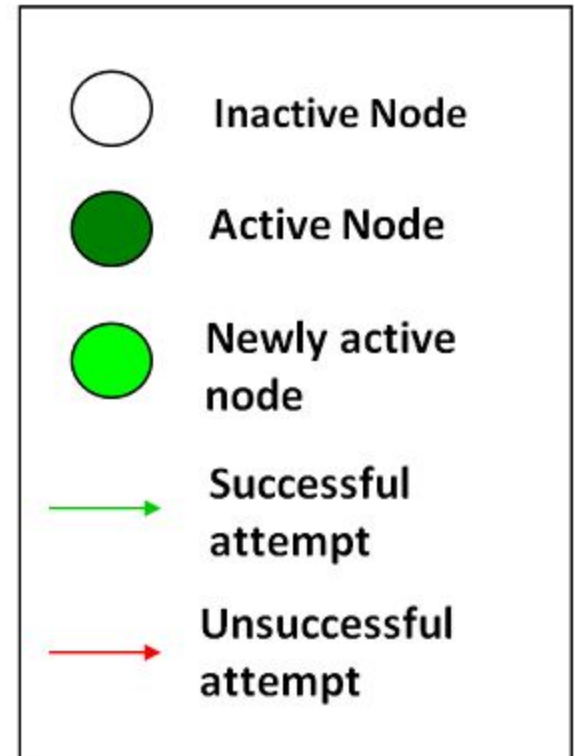
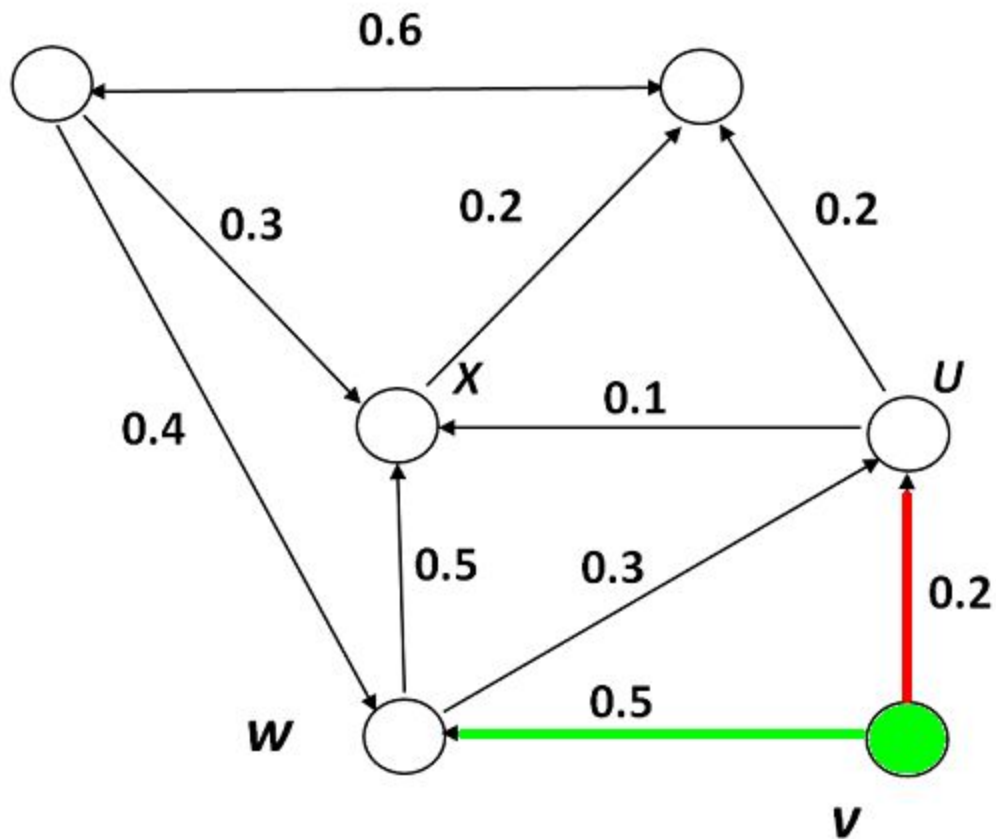
Example



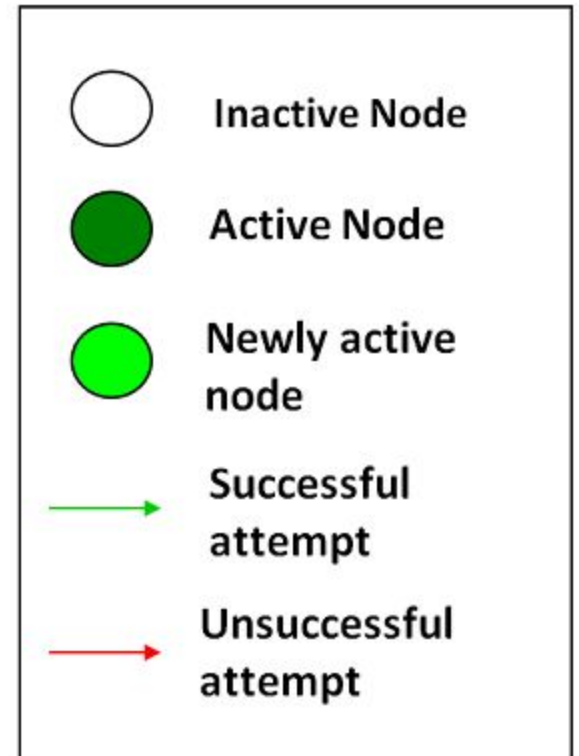
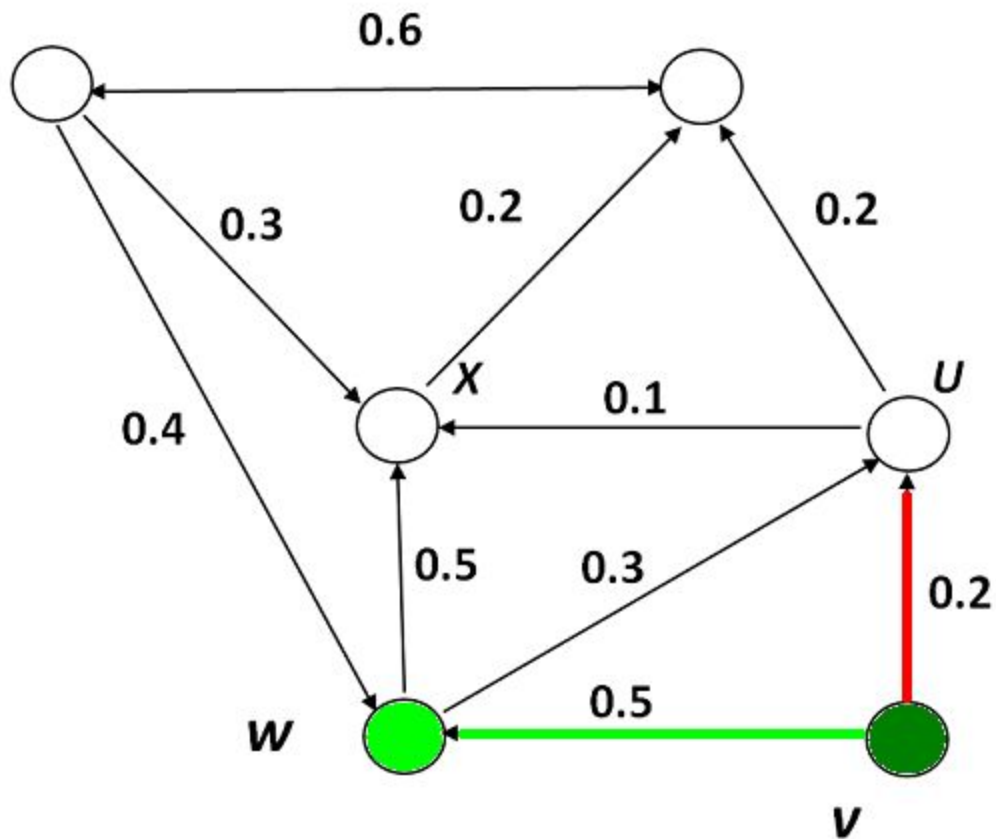
Example



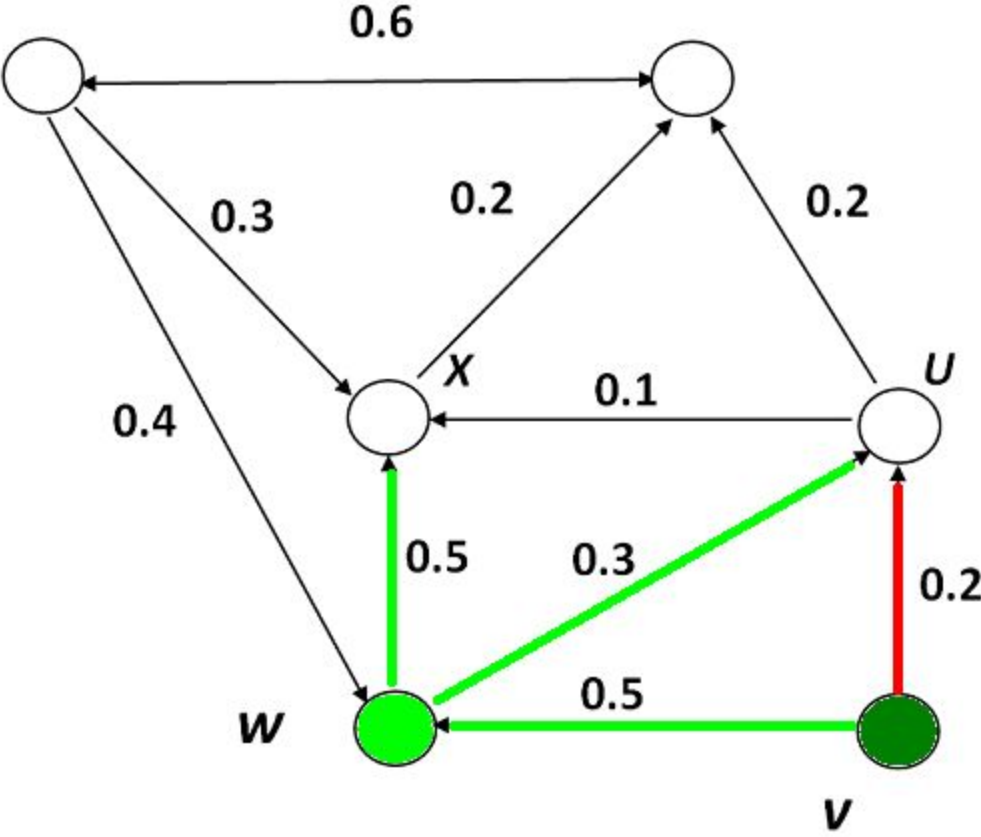
Example



Example

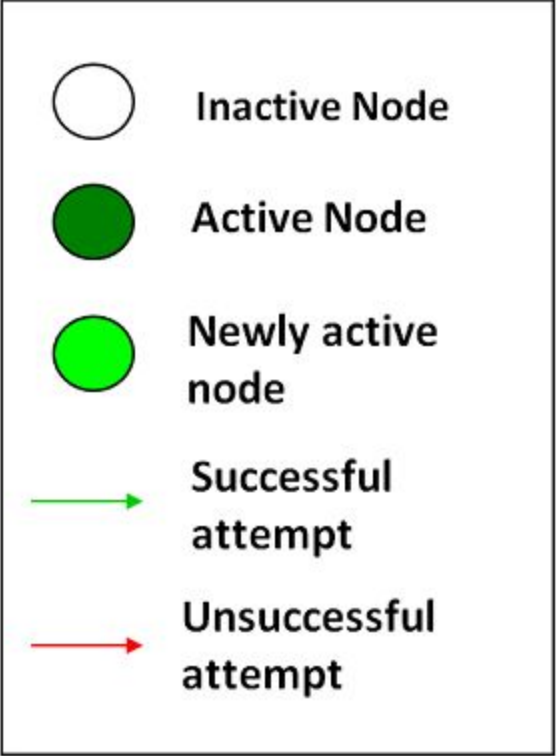
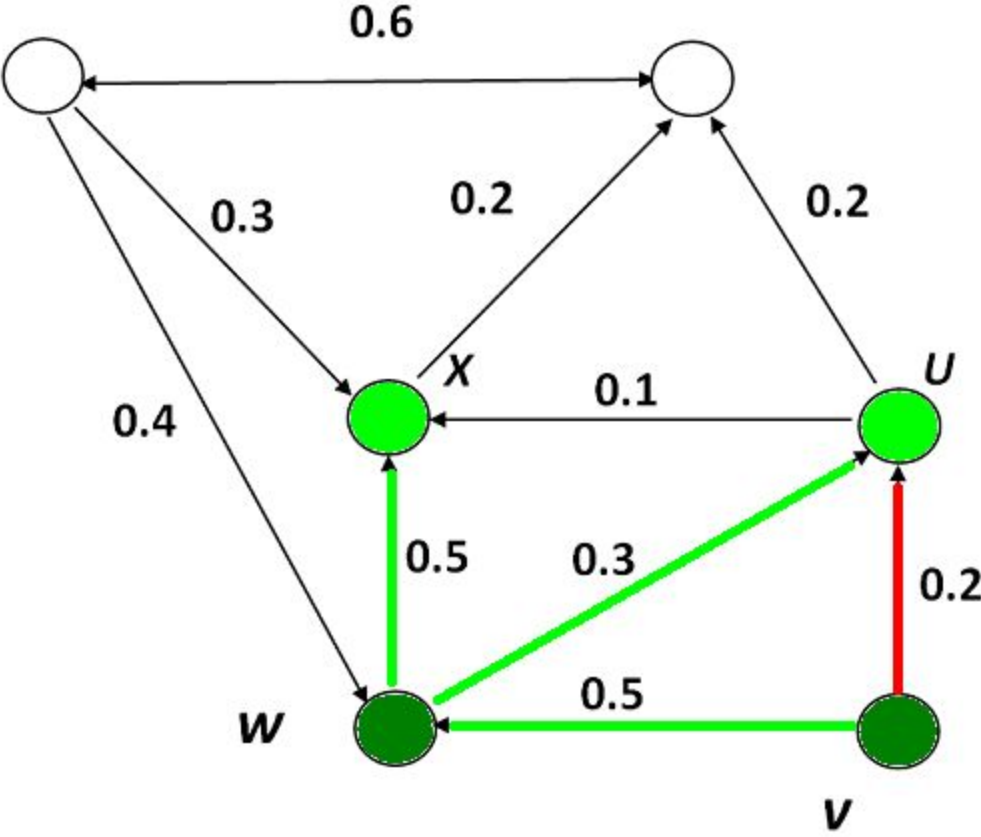


Example

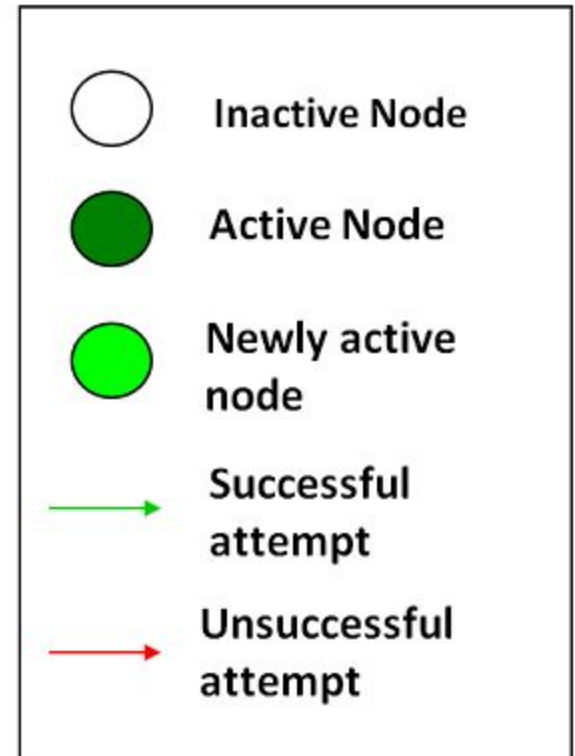
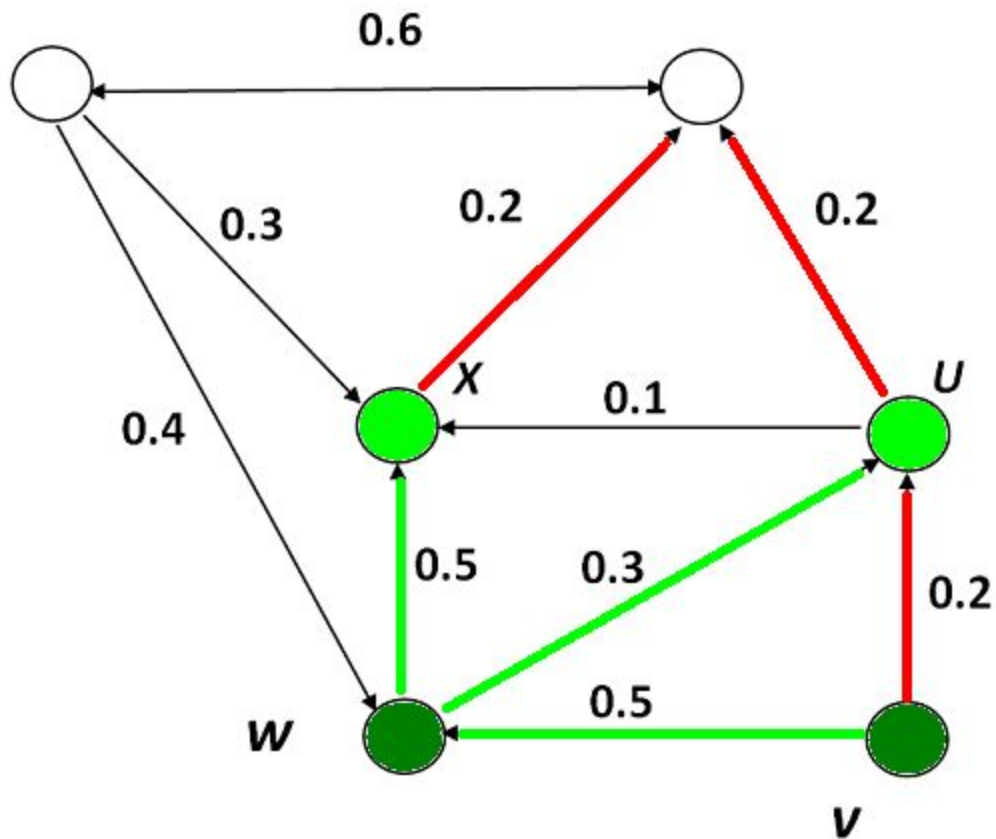


	Inactive Node
	Active Node
	Newly active node
	Successful attempt
	Unsuccessful attempt

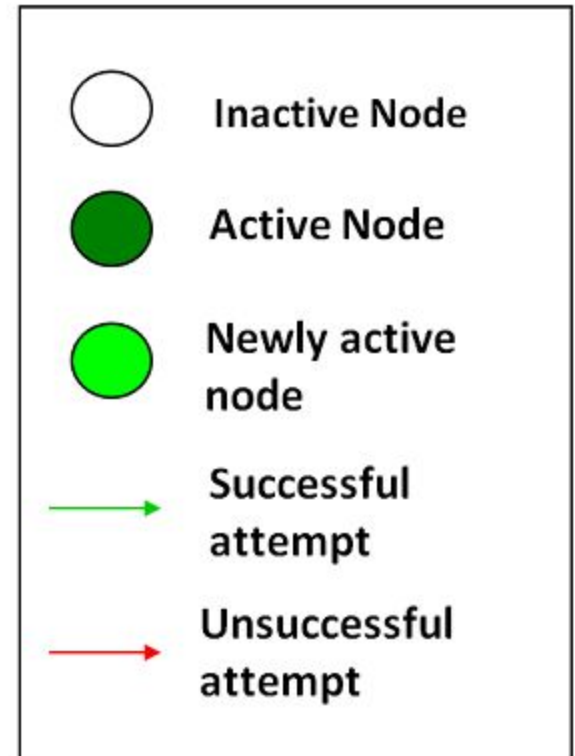
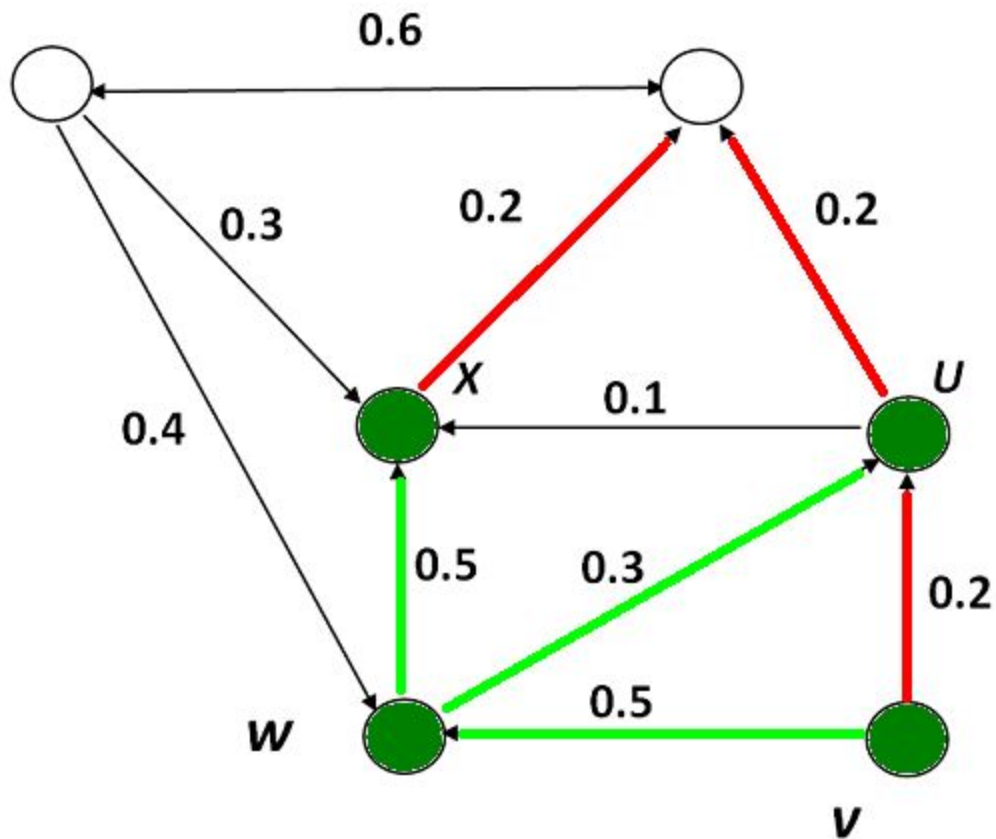
Example



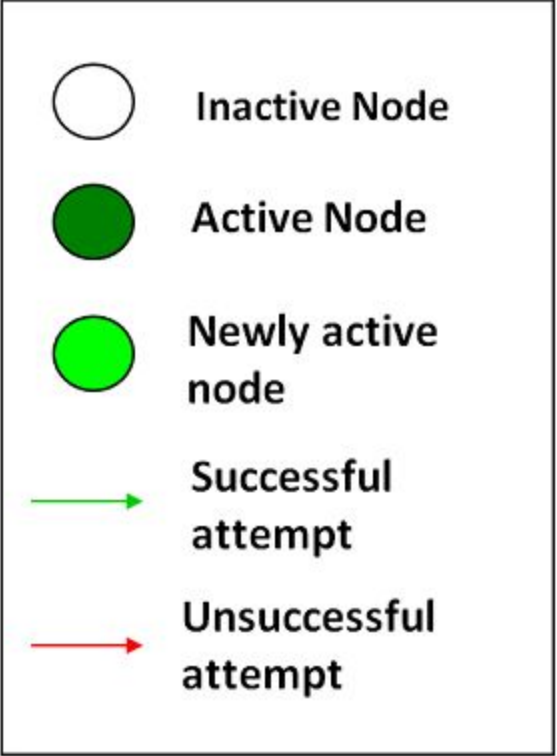
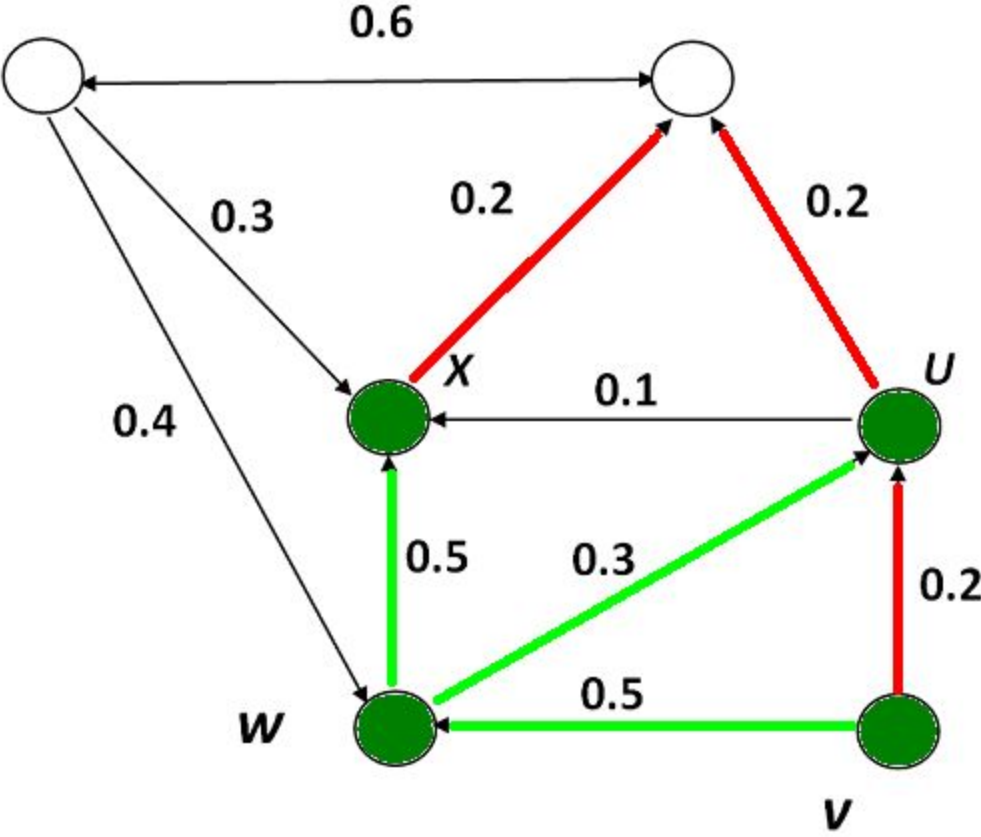
Example



Example



Example



Stop!

Theoretical properties

Influence Maximization Problem

- Influence of node set S , denoted as $I(S)$ (or $f(S)$):
The **expected** number of active nodes at the end, if set S is the initial active set.
- Problem:
 - Given a parameter k , find a k -node set S to maximize $I(S)$

Properties of $I(S)$

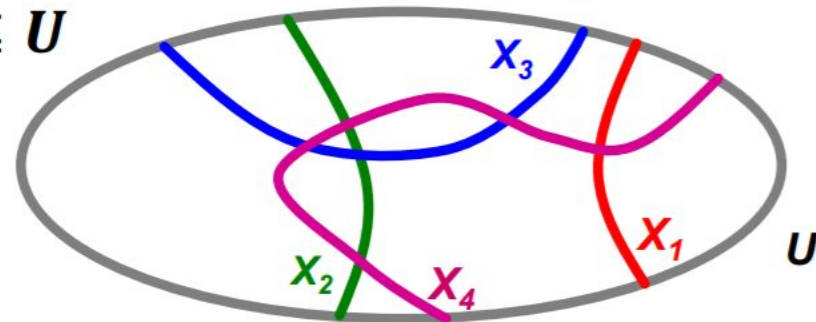
- Non-negative
- Monotone $I(S \cup \{v\}) \geq I(S)$
- Submodular
 - Function I is submodular iff:

$$\forall S \subset T \subset N, \forall v \in N \setminus T, \\ I(S \cup \{v\}) - I(S) \geq I(T \cup \{v\}) - I(T)$$

NP-Hardness of IM

- The problem is NP-Hard! (by reduction from the Set Cover Problem)
- Reminder - Set Cover Problem:

Given universe of elements $U = \{u_1, \dots, u_n\}$
and sets $X_1, \dots, X_m \subseteq U$



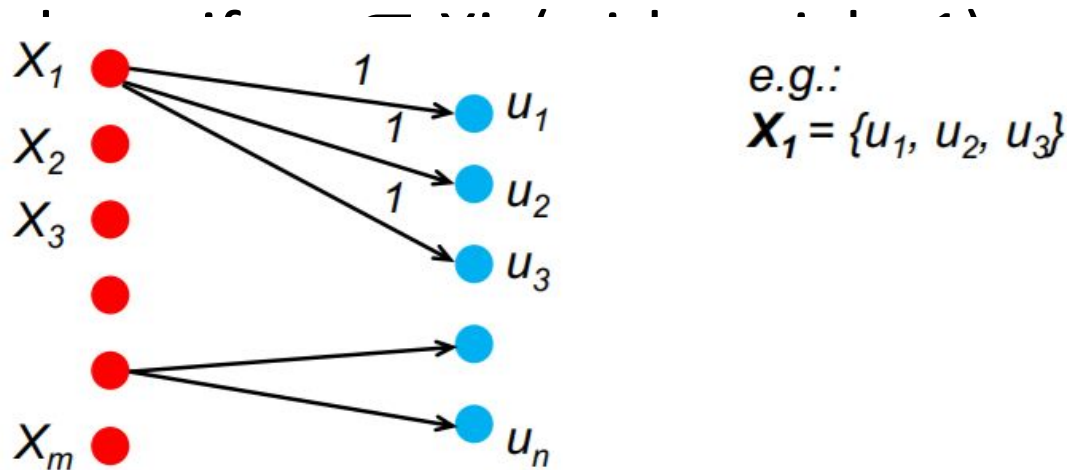
Q: Are there k sets among X_1, \dots, X_m such that their union is U ?

The reduction (sketch)

Given an instance of Set Cover Problem with sets $X_1 \dots X_m$:

1. Build a bi-partite graph X to U by creating edge (X_i, u)

for ϵ



2. Solution of k-IM problem will solve the k-Cover Set

Approximation algorithm

Greedy Hill Climbing algorithm:

Start with $S_0 = \{ \}$

For $i = 1 \dots k$

- Activate node u that $\max f(S_{i-1} \cup \{u\})$
- Let $S_i = S_{i-1} \cup \{u\}$

Example:

Eval. $f(\{a\}), \dots, f(\{e\})$, pick argmax of them

Eval. $f(\{d, a\}), \dots, f(\{d, e\})$, pick argmax

Eval. $f(\{d, b, a\}), \dots, f(\{d, b, e\})$, pick argmax

Approximation quality

- Hill climbing produces a solution S where:

$$f(S) \geq (1 - 1/e) * f(\text{OPT}) \quad [1 - 1/e \sim 0.63]$$

- Claim holds with 2 must properties of f :

f is monotone: (activating more nodes doesn't hurt)

if $S \subseteq T$ then $f(S) \leq f(T)$ and $f(\{\}) = 0$

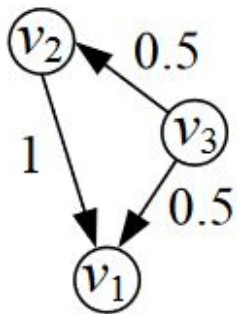
f is submodular: (activating each additional node helps less)

adding an element to a set gives less improvement than adding it to one of its subsets: $\forall S \subseteq T$

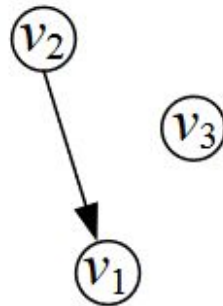
$$\underbrace{f(S \cup \{u\}) - f(S)}_{\text{Gain of adding a node to a small set}} \geq \underbrace{f(T \cup \{u\}) - f(T)}_{\text{Gain of adding a node to a large set}}$$

How to compute the $I(S)$

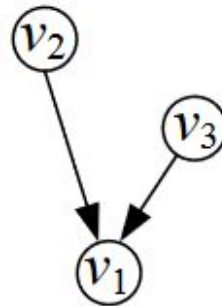
- Independent Cascade Model:
 - Take the original graph and generate an instance where the weights of edges are the probabilities
 - Repeat the process many times and compute the average (expected) number of edges reachable



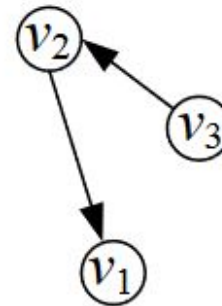
(a) G



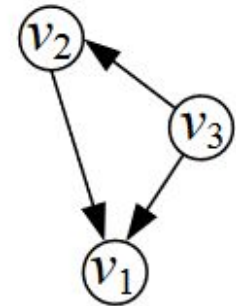
(b) g_1



(c) g_2



(d) g_3

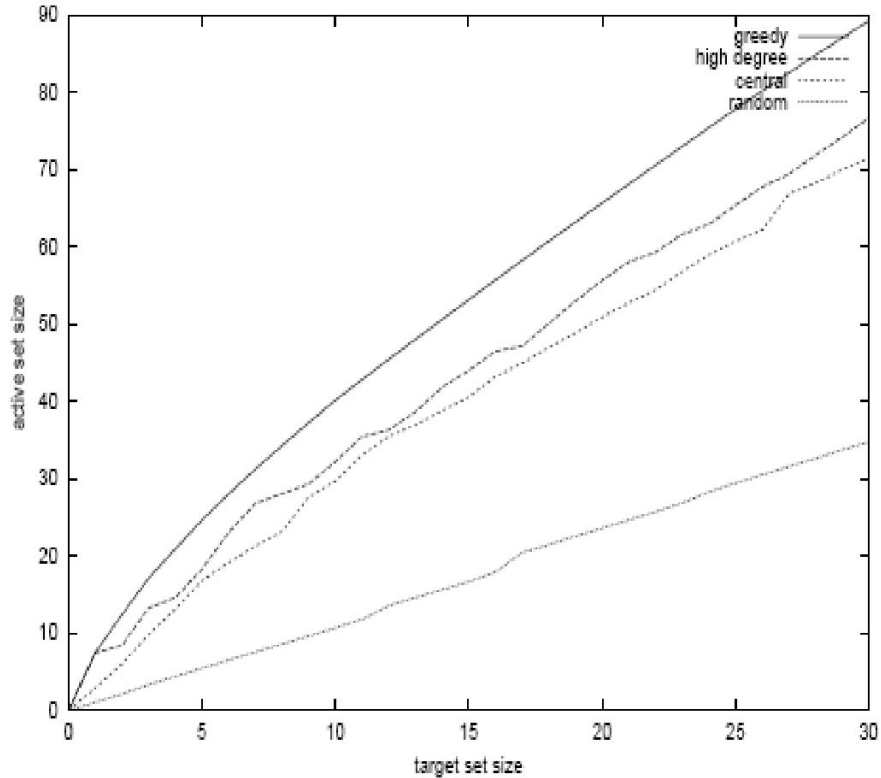


(e) g_4

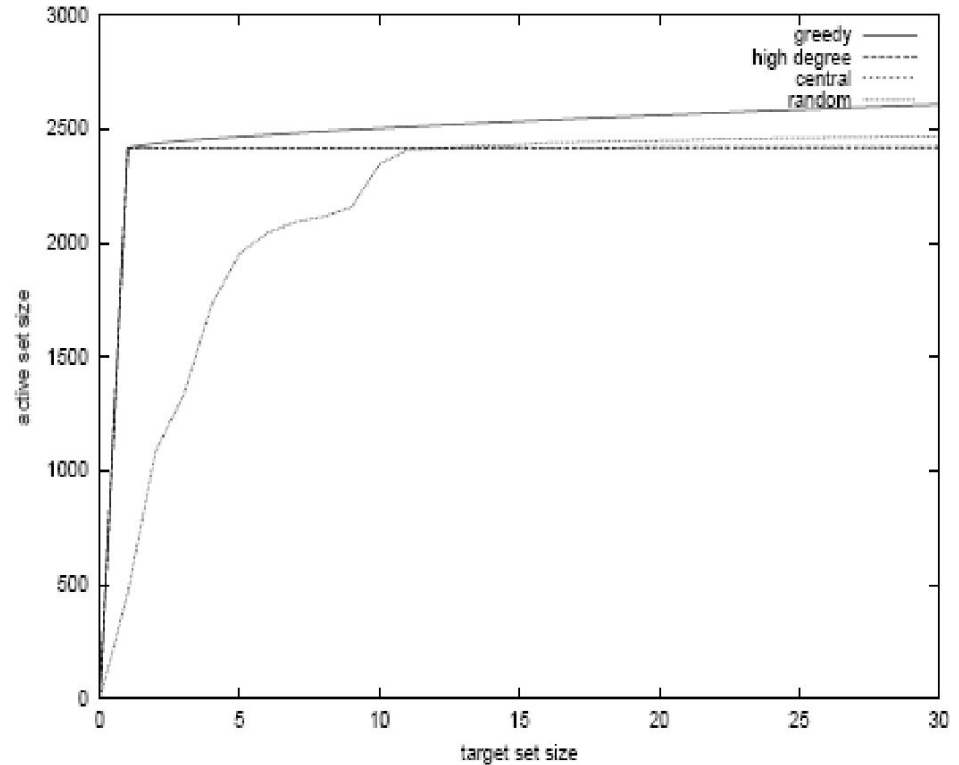
Experimental Results

- Collaboration graph obtained from co-authorships in papers from arXiv's high-energy physics theory section
 - Claim: co-authorship networks capture many “key features”
 - Simple settings of the influence parameters
 - For each paper with 2 or more authors, edge was placed between them
- Competitors:
 - Degree centrality: Pick nodes with highest degree
 - Closeness centrality: Pick nodes in the “center” of the network
 - Random nodes: Pick a random set of nodes

Experimental Results




probability = 1%



probability = 10%

Discussion

- Greedy approach is very slow!
 - The complexity is $O(k * n * m * R)$
R – rounds, n – nodes, m – edges
- Optimization ideas:
 - Faster reachability computation
 - Heuristics like degree discount
- Open problems:
 - More realistic models
 - Negative influence



Thank you!
Questions?